

Sailing Instructions

Union Sailing Club

2006 May Series

1. Rules

1.1. The regatta will be governed by the rules as defined in *The Racing Rules of Sailing 2005-2008*, except as any of these are changed by these sailing instructions, and by the Class Rules of the class governing body of each boat that do not conflict with these sailing instructions.

2. Notices to Competitors

2.1.1. Notices to competitors will be posted on the official notice board located on the Union Sailing Club's shed.

3. Sailing Instruction Changes

Any change to these sailing instructions will be posted before 09:00 on the day it will take effect. Any change to the schedule will be posted before 20:00 on the day before it will take effect.

4. Signals Made Ashore

4.1.1. No signals will be made ashore. All signals will be made from the Committee boat.

5. Schedule

5.1. May Series:

May 10, 17, 24, 31

5.2. Three races are scheduled for each day of racing.

5.3. The warning signal for the first race will be given at 18:00 (6:00 PM MDT).

5.4. Warning signals for subsequent races will be given as soon as possible after the end of the previous race.

6. Class Flags

6.1. At Race Committee discretion, all boats may be started as one fleet. The class flag will then be a solid yellow flag.

6.2. Race Committee has the option of assigning more than one fleet. When there are 2 fleets, Monohull and Multihull, the class flags will be:

6.2.1. Multihull - Green

6.2.2. Monohull - Red

6.2.3. The multihull fleet will have the first start

7. Racing Area

The racing area is Union Reservoir. (Need diagram)

8. The Courses

8.1. No later than the warning signal, the Race Committee will display the course to be sailed on a white dry erase board on board the Race Committee boat.

8.2. All races will start at mark number 1.

8.3. The start line will also be the finish line.

8.4. The course will be indicated by a series of numbers and letters that correspond to the order in which marks are to be passed and ending with "F" for finish.

8.5. All marks are to be rounded to Port.

8.6. Restricted Line ("Poison Line"): Unless a boat is starting or finishing, the start / finish line shall be an obstruction for that boat. Boats on a leg of the course and which are neither starting, in their starting sequence, nor finishing shall not sail through the start / finish line. Violation of this instruction is not correctable by rule 28.1 (string rule); this changes 28.1.

Exceptions: A boat may cross the start or finish line to comply with rules 29.1 (OCS), 30.1 ("I" flag), 31

(touching a mark) while starting or finishing in order to start or finish properly under the RRS, or to comply with rule 14 (avoiding contact).

Penalty: A boat violating this rule shall be scored DSQ.

9. Marks

9.1. The fixed race marks are white plastic 30 gallon drums with the mark numbered in black from 1 to 9.

9.2. Temporary windward and leeward marks, when used, will be orange flags and designated on the course board as "W" or "L"

10. Starts

10.1. Races will be started in accordance with rule 26 with the warning signal given 5 minutes before the starting signal.

10.2. The starting line will be between the "RC" flag on the Race Committee boat and the starting mark. The starting mark will be, at the discretion of the Race Committee, either mark number 1, or a red flag if the Race Committee boat is moored to mark number 1.

10.3. A boat has 5 minutes to start after their starting signal. A boat that fails to start within this time will not race and will be scored DNS.

10.4. The starting area extends 100 feet upwind and 100 feet downwind of the starting line and in a 100 foot radius from each end of the starting line. Boats that have not received their warning signal will stay outside of this area during the time any other class is in their start sequence.

11. Finish

11.1. The finish line will be between the "RC" flag on the Race Committee boat and the finishing mark.

11.2. While other boats are still racing, boats will clear the start / finish line area as soon as possible after finishing.

12. Penalty System

12.1. Rule 44.2, two turns penalty shall apply to monohulls.

12.2. For the Mutihull fleet, Rule 44.2 is changed so that only one turn, including 1 tack and 1 gybe, is required.

13. Time Limit

There is no time limit for the first boat to finish. However, the race committee may at its discretion abandon any race at any time. Boats finishing more than 25 minutes after the first boat finishes will be scored TLE (time limit expired). This changes Rule 35 and A4.1. Any boat that has not finished within 25 minutes after the first finisher shall return to the starting area. Race Committee shall begin the next race as soon as possible after the 25 minutes have expired.

14. Protests

14.1. A protesting boat must inform the Race Committee of their intention to protest as soon as practical after finishing. Please wait for a break in the finishers to hail the Committee boat.

14.2. Protests must be delivered to the Race Committee in writing within 20 minutes after the Committee boat docks. Race Committee will notify the USC Protest Committee of the protest within 24 hours.

14.3. Hearings will be held as soon as possible, at a time and place mutually agreed upon among the protesting party, protested skipper and the USC Protest Committee.

15. Scoring

15.1. Monohull and Multihull fleets will be scored separately, each fleet using the Portsmouth Yardstick.

15.2. The Low Point system of Appendix A of the Racing Rules of Sailing will be used to score the regatta. The following changes apply.

15.2.1. No scores will be excluded.

15.2.2. RC: Skippers serving on Race Committee will, for each race served, be scored the average of their other scores for the races they sailed in the series, minus 1.

15.2.3. TLE: Number of starters plus 1

15.2.4. OCS, DNF, and DNS: Number of starters plus 2

15.2.5. DNC and DSQ: Number of entries in the series plus 1

16. Safety Regulations

16.1. All boats will check in at the Race Committee boat prior to their first race. The following information will be provided to the Race Committee.

16.1.1. Skipper Name (First and Last please spell your last name).

16.1.2. Boat Type (Snipe, Butterfly, 420, Sunfish, Etc.).

16.1.3. Sail Number

16.2. Boats must meet US Coast Guard, State of Colorado, Weld County, and City of Longmont safety requirements.

16.3. A boat that retires from a race shall notify the Race Committee as soon as possible.

16.4. All skippers and crew shall wear a PFD when the wind speed exceeds 15 MPH.

16.5. All skippers and crew shall wear a PFD when the water temperature is less than 60 degrees F.